
Surface: Alone In The Mist Collector's Edition Download] [Patch]



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About This Game

All the adults have vanished. Is it a child's dream, or nightmare? You wake on the morning of your birthday to find that things aren't at all the way you pictured for your sweet 16. Can you find out what's happened overnight to turn your world upside down? From Elephant Games comes the continuation of the popular and edgy Surface series. Unlock the Secret Room, where you'll find more hidden-object and mini-game play. But be careful what you wish for...

This is a special Collector's Edition release full of exclusive extras you won't find in the standard version. The Collector's Edition includes:

- Discover your town's secrets in the bonus game
- Collect flowers to unlock characters
- Earn special achievements
- Get the available Strategy Guide
- Enjoy soundtracks, wallpaper, and concept art

This is a Hidden Object Puzzle Adventure game, meaning a specific genre of story-driven, point & click adventures. Throughout the game, players are tasked to find a list of objects hidden within a particular scene, and to occasionally complete various mini-games/puzzles.

Title: Surface: Alone in the Mist Collector's Edition

Genre: Adventure, Casual

Developer:

Elephant Games

Publisher:

Big Fish Games

Franchise:

Surface

Release Date: 7 Mar, 2018

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English







surface alone in the mist collector's edition. surface alone in the mist collector's edition walkthrough

This game is such an upset. I've played Marine Sharpshooter on Xbox 360 and its graphics were enough to enjoy. The graphics in this game makes me feel like I am back playing on the original xbox. Such a waste of money for a p!ssy game.. This game...why did you make me cry?. Nice little Dungeon explorer game, 7.5/10. It looks simple, and starts easy, but after a few dungeons you realize that there is more strategy involved than just exploring all the fields... the enemies become too strong to fight them all, and its rather about avoiding most fights but still progressing to the next level. There are 3 acts in total, 4 characters (3 to unlock) to keep you interested. Some achievements require you to kill very rare monsters, which can get tedious, and there are 2-3 times where you need to grind to overcome bottlenecks, which require some resistance to frustration too.. First time playing the railroad building, economic board game and loving it. Tutorial was short and easy to grasp. A couple playthroughs should help you with the mechanics and get a grasp of the game. Only have played A.I, which are challenging enough for me as noob, but probably a lot easier for veteran players. At the moment, the online player base is slim so wanting to play against real people, "good luck."

Have had a bug issue a couple times of wanting to change my mind and dragged the railroad track back to the supply which froze the game. To avoid this, I recommend hitting the "undo" button instead. Hopefully devs fix this issue soon. Also to note when rotating track pieces, use arrow keys instead of using your mouse; the mouse makes rotation more fiddly.

As for players complaining that the base game only comes with two maps and the dlc maps are too expensive, there seems to be a lot of meat to this game already for a decent asking price. Real board games are not cheap and are a niche market so I see this game as a bargain.

Just need the bugs fixed and hopefully more train enthusiasts. Choo Choo.. bad physics, overpriced. I actually liked this game! I played it in the past, and it was very easy.

Recommendations:

Level editor

Moar (I mean, more) levels

New vehicles

and more!

Other than the recommendations, this game is great! 9.25/10!. by todays standards pretty terrible

Fast, easy and not complicated whatsoever!. worth 11/10 would kill my friends with an sombrero again. This was indeed needed, the rats are fast and they dodge and are hard to hit, but they do get slain in direct combat most of the time. So the improved ranged is a plus for their ability to survive tougher enemies, not only run and hide.

Glory to the Rat Lord!

Maybe a gatling rat or since you want an easy dlc design setup "smugglers" a royal rat would be awesome and useless but i'd pay for it. Top Hat and all that... I am mainly reviewing the following game based off its quality and potential, not the price.

- + Has very good quality for its genre, the graphics are alright and work well with the concepts of the game.
- + Some of the music is outstanding, not sure if its original or not but regardless, it makes the game more enjoyable.
- + There are several gamemodes and they all work well.
- + No playability issues (game logic makes sense)
- + The atmosphere is engaging
- + There is even a level editor which is rare for these kinds of indie games.

- The game concepts are a bit overused (However this game is one of the best of its kind)
- Some of the model art could use a bit of work, some characters and enemies could be upgraded

I was able to purchase this game discounted and it was well worth what I payed, because I could actually enjoy the game instead of just using it for more trading cards. However if you have to pay full price, I would recommend holding off, but I would say its worth it to put the game on your wishlist for the future.

. If you enjoy games like Diner Dash, you will enjoy this game.

I found it quite challenging and frustrating on some levels, while others were super easy.

Managed to 100% the achievements without even completing the game.

Good time sink.. Very addictive and relaxing little card game. Hours of fun, especially once you begin expanding the deck.

Highly recommended for the low asking price.

Fingers crossed that Card Thief also comes to Steam!. Nothing in this game makes any sense, what you do in the game has nothing to do with gaming. If you like to never be able to to what you want to do, this is what you are looking for.. that was awesome, im so glad i saw this. Even on sale, I can't recommend this game. There's just not enough content here. There's 1 hero, 1 boss, and 1 stage. That's it. You can either play against the AI or against another player.

With the boss, the world looks very small. You swing your arms wildly about or grab the hero. You can destroy the platforms the hero can jump on. You slowly but surely dwindle the hero's health doing all the above. However, there's nothing really fun about it. I mean why can't I grab the hero and toss him in the lake? Or grab hero and drown. Or grab hero and keep pounding into the platforms? I mean you can do it in-game, but you won't do any damage. At least let me breathe fire or something. The AI is stupidly bad. I never lost and I wasn't even trying. You can only attack in a frontal cone.

The hero can jump, attack, or lay mines. You use the controller. You avoid getting grabbed or swiped.

After a 3-4 playthroughs, you'll have done and seen everything you can do in this game. That'll be about 7 minutes time.

Rate 4/10 in the current state, this game should cost \$1.99 because that's how much entertainment value there is here

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